COMP6211I: Trustworthy Machine Learning Data Confidentiality (attack)

Minhao CHENG

Privacy issue

- User data agreement
- IP protection
- •



What Model inversion looks like

Reconstruct representative views of a subset of examples



Figure 1: An image recovered using a new model inversion attack (left) and a training set image of the victim (right). The attacker is given only the person's name and access to a facial recognition system that returns a class confidence score.



Threat model

- Adversary: White-box/black box access
- label y

• Objective: Discover a representative input feature x associated with a specific

White-box Attack framework

- Key optimization problem:
 - $\max_{x} \log T_y(x)$
- X is in high dimension space
- Many to one mapping

White-box Attack framework

- Key optimization problem:
 - max log $T_y(x)$ ${\mathcal X}$
- X is in high dimension space
- Many to one mapping

• Find a distribution to generate user data!

Generative adversarial network (GAN)

A generator and a discriminator



Generative adversarial network (GAN)

• It is formulated as a **minimax game**, where:

- The Discriminator is trying to maximize its reward V(D, G)
- The Generator is trying to minimize Discriminator's reward (or maximize its loss)

$$V(D,G) = \mathbb{E}_{x \sim p(x)} [\log D(x)] + \mathbb{E}_{z \sim q(z)} [\log(1 - D(G(z)))]$$

 $\min_{G} \max_{D} V(D,G)$

White-box Attack framework



Black-box Attack framework Problem formulation

• Target label data extraction:

•
$$M_{c^*}(x) = f_{c^*}(x) - \max_{c \neq c^*} f_c(x)$$

- most distinguishable from all the other classes
- Optimization problem as follows:

• arg max
$$M_{c^*}(x)$$

 $x \in [0,1]^d$

• Assume the most representative input for the target class c^* should be the

Problem formulation Difficulty

Optimization problem as follows:

• arg max
$$M_{c^*}(x)$$

 $x \in [0,1]^d$

- X in high dimensional space
 - Train GAN models on public data space

• arg max
$$M_{c^*}(G(z))$$

 $x \in [0,1]^d$

Train GAN models on public datasets and optimize over the distribution

BREP-MI algorithm

$$\Phi_{c^*}(z) = \frac{\operatorname{sign}(M_{c^*}(z)) - 1}{2}$$
$$= \begin{cases} 0, \text{ if } c^* = \operatorname{arg} \max_{c \in C} f_c(G(z)) \\ -1, \text{ otherwise.} \end{cases}$$

Gradient estimator as

$$\widehat{M_{c^*}}(z,R) = \frac{1}{N} \sum_{n=1}^N \Phi_{c^*}(z+Ru_n)u_n,$$

• Update by

$$z \leftarrow z + \alpha \widehat{M_{c^*}}(z, R),$$

(4) z)) (5)

(6)

BREP-MI algorithm

Gradient estimator as

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radius are predicted into the target class

(6)

Increase the radius R if all points sampled from the sphere of the current

BREP-MI algorithm



Figure 1. Intuitive explanation of BREP-MI. (A) Query the labels over a sphere and estimate the direction on the sphere that can potentially lead to the target label class. (B) Update the synthesized image according to the estimated direction. Alternate between the estimation and update until the sphere fits into the target class. (C) Increase the radius of the sphere. (D) Repeat the steps above until the attack hits some query budget.



input : Target model's hard-label prediction \hat{y} ;					
target class c^* , number of samples N;					
number of maximum iterations maxIters;					
initial sphere sampling radius R_0 ; radius					
multiplier γ ; data point learning rate α					
output: Representative sample z^* for c^* .					
ensure: A sample z in the target class c^* by					
repeatedly sampling from the GAN's latent					
space.					
Set $R \leftarrow R_0$.					
Set $iters \leftarrow 0$.					
Set mainter (N)					

3 Set points $\leftarrow vector(N)$

1

4 while *iters* < *maxIters* do

5	$points \leftarrow random N points on a sphere r=R$						
	<pre>// Check if all sampled points are</pre>						
	in target class.						
6	if points in c^* then						
	<pre>// Update radius and current best</pre>						
	point						
7	$R \leftarrow R imes \gamma$.						
8	$z^* \leftarrow z$.						
9	$iters \leftarrow 0.$						
10	else						
11	Compute $\widehat{M_{c^*}}(z, R)$ via Eq. (6)						
12	$z_{\text{new}} \leftarrow \text{the RHS of Eq. (7)}$						
13	if if $\hat{y}(z_{new}) = c^*$ then						
14	$z \leftarrow z_{\text{new}}$						
15	end						
16	end						
17 end							



BREP-MI results



Figure 3. BREP-MI's progression along each radius from the first random initial point until the algorithm's termination.

Ground Truth*















Model inversion attack

- A trained ML model with parameters w is released to the public
 - $\mathbf{W} = \text{training_procedure}(X)$
 - Training data X is hidden
- Can we recover some of X just through access to w?
 - X'=training_procedure⁻¹(X) < -- notational abuse
 - That would be bad

Language model

•
$$\mathbf{Pr}(x_1, x_2, \dots, x_n) = \prod_{i=1}^n \mathbf{Pr}(x_i | x_1, x_2, \dots, x_n)$$

- Use neural networks to estimate $f_{\theta}(x_i | x_1, x_2, ..., x_{i-1})$
 - RNN
 - Transformer ...



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- Use neural networks to estimate $f_{\theta}(x_i | x_1, x_2, \dots, x_{i-1})$
 - RNN
 - Transformer ...
- Training:

$$\mathscr{L}(\theta) = -\log \prod_{i=1}^{n} f_{\theta}(x_i | x_1, \dots, x_{i-1})$$

- Optimal solution: *memorize* the answer to the question "what token follows the sequence $x_1, x_2, ..., x_{i-1}$?
- Generating text:

•
$$\hat{x}_i \sim f_{\theta}(x_{i+1} \mid x_1, \dots, x_i)$$



Training data extraction attack

- Reconstruct verbatim training examples
 - Not just representative "fuzzy" examples



Figure 1: Our extraction attack. Given query access to a neural network language model, we extract an individual person's name, email address, phone number, fax number, and physical address. The example in this figure shows information that is all accurate so we redact it to protect privacy.

Language Model Memorization

Definition 1 (Model Knowledge Extraction) A string s is extractable⁴ from an LM f_{θ} if there exists a prefix c such that: $s \leftarrow \arg \max f_{\theta}(s' \mid c)$

s': |s'| = N

Definition 2 (k-Eidetic Memorization) A string s is keidetic memorized (for $k \ge 1$) by an LM f_{θ} if s is extractable from f_{θ} and s appears in at most k examples in the training data X: $|\{x \in X : s \subseteq x\}| \le k$.

and phone number

• k: Memorizing the correct spellings of one particular word \neq person's name

Threat model

- Adversary: black-box input-out access
 - Compute the probability of arbitrary sequences $f_{\theta}(x_i, x_1, x_2, \dots, x_n)$
 - Obtain next-word predictions
 - Not allow to inspect weights or hidden states
- Objective:
 - Extract more examples in total with lower values of k

Initial inference

Choose examples that are assigned the highest likelihood by the model

•
$$p = \exp(-\frac{1}{n}\sum_{i=1}^{n}\log f_{\theta}(x_i | x_1, \dots, x_{i-1}))$$

- Only could achieve large k
- Low diversity of outputs

Improved text generation

- Sampling with a decaying temperature
- Conditioning on internet text
- Comparing to other neural language models

Results

Category	Co
US and international news	
Log files and error reports	
License, terms of use, copyright notices	
Lists of named items (games, countries, etc.)	
Forum or Wiki entry	
Valid URLs	
Named individuals (non-news samples only)	
Promotional content (products, subscriptions, etc.)	
High entropy (UUIDs, base64 data)	
Contact info (address, email, phone, twitter, etc.)	
Code	
Configuration files	
Religious texts	
Pseudonyms	
Donald Trump tweets and quotes	
Web forms (menu items, instructions, etc.)	
Tech news	
Lists of numbers (dates, sequences, etc.)	

Table 1: Manual categorization of the 604 memorized training examples that we extract from GPT-2, along with a description of each category. Some samples correspond to multiple categories (e.g., a URL may contain base-64 data). Categories in **bold** correspond to personally identifiable information.



Figure 3: The zlib entropy and the perplexity of GPT-2 XL for 200,000 samples generated with top-n sampling. In red, we show the 100 samples that were selected for manual inspection. In blue, we show the 59 samples that were confirmed as memorized text. Additional plots for other text generation and detection strategies are in Figure 4.

Results

Inference	Text Generation Strategy			
Strategy	Top- <i>n</i> Temperature		Internet	
Perplexity	9	3	39	
Small	41	42	58	
Medium	38	33	45	
zlib	59	46	67	
Window	33	28	58	
Lowercase	53	22	60	
Total Unique	191	140	273	

Table 2: The number of memorized examples (out of 100 candidates) that we identify using each of the three text generation strategies and six membership inference techniques. Some samples are found by multiple strategies; we identify 604 unique memorized examples in total.

Memorized	Sequence Length	Occurrences in Data	
String		Docs	Total
Y2y5	87	1	10
7C18	40	1	22
XM	54	1	36
ab 2 c	64	1	49
ffaf	32	1	64
C7ow	43	1	83
0xC0	10	1	96
7684	17	1	122
a74b	40	1	311

Table 3: Examples of k = 1 eidetic memorized, highentropy content that we extract from the training data. Each is contained in *just one* document. In the best case, we extract a 87-characters-long sequence that is contained in the training dataset just 10 times in total, all in the same document.